

GORVEE KARNANY (she/her/hers)

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PROFESSIONAL SUMMARY

As a dedicated and creative Architect, I am excited to further my knowledge of both production and innovation. I possess the ability to clearly understand the nature and needs of a place and to thoughtfully develop a plan to leave a positive impact on its life, environment and people. I seek balance of sustainable practices and comfortable, satisfying lifestyles for users.

Skillsets - Team work, Communication, Management, Conceptual Ideas, Model Making, Value for time, 3D modelling, and renderings. Strong organizational skills, detail-oriented. Experienced in balancing multiple projects and tasks simultaneously.

WORK HISTORY

Studio CABAN - Tucson, Arizona, Oct 2024 -June 2026, Role – Architectural Designer

- Designed high-end residential and hospitality projects such as Six Senses resort in Belize in Central America, focusing on space planning and developing interiors for residences and public programs, including high-end resorts luxury-branded hospitality developments in Mexico.
- Contributed to concept design, master planning, design development, and experiential design focused on atmosphere, materiality, light, and authentic place-making.
- Developed culturally and environmentally responsive design narratives rooted in local identity, landscape, and spatial experience.
- Produced Revit architectural drawings, Rhino 3D models, Enscape renderings, and client presentations to communicate design concepts and project vision.
- Collaborated with multidisciplinary teams across architecture, interiors, and landscape to create immersive guest experiences and cohesive hospitality environments.
- Supported projects from early concepts through design development while maintaining consistency in storytelling, design intent, and user experience.

Seaver Franks Architects - Tucson, Arizona, Jun 2023 - Aug 2023, Role - Architect Intern

- Documenting architectural concept designs, concept generation, and design development by producing drawings of the new designs proposed in the existing layout- sections, elevations, details, and site visits for a recreational project.
- 3D Master site modelling using Revit and SketchUp, Lumion Renderings.
- Space planning and architectural drawings- sections and elevations for a residential project, along with keeping the architectural values and keeping the project's connection with the site and desert landscape surroundings.

Studio Infinity - Pune, India, Jan 2017 - Oct 2017, Role - Architect Intern

- Space planning, interior designing and millwork, restroom details, site visits for Residential projects.
- Presentation Layouts for competition entries.
- Detailed drawings and patterns along with 3D visuals for institutional interiors.
- Floor plans and layouts, 3D master site modelling for public project- bus terminal.

SOFTWARES

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|------------------|-----------------|--------------|------------------------|-------------|
| • Autodesk Revit | • SketchUp | • Twinmotion | Adobe Creative Cloud - | • MS Office |
| • AutoCAD | • Rhinoceros 3D | • Enscape | • Photoshop | • G-Suite |
| | • Grasshopper | • Lumion | • Illustrator | • ArcGIS |
| | | | • InDesign | |

EDUCATION

Masters in Architecture - M. ARCH, Aug 2022 - May 2024
The University of Arizona, Tucson, Arizona, USA.

Masters in Town and Country Planning - M. PLAN, Aug 2019 - May 2021
College of Engineering, Pune, Maharashtra, India.

Bachelors in Architecture - B. ARCH, Aug 2013 - May 2018
Priyadarshini Institute of Architecture and Design Studies, Nagpur University, Nagpur, Maharashtra, India.